<u>CITY OF GREY FOREST</u> <u>CITY COUNCIL AGENDA</u>

DATE OF MEETING: TUESDAY, MARCH 22, 2016

TYPE OF MEETING: WORKSHOP MEETING AND REGULAR COUNCIL MEETING

PLACE OF MEETING: GREY FOREST CITY HALL

18502 SCENIC LOOP ROAD GREY FOREST, TEXAS 78023

TIME OF MEETING: 6:00 P.M.

* MEETING CALLED TO ORDER

* RECORDING OF COUNCIL MEMBERS PRESENT

DECLARATION OF A QUORUM

- * PLEDGE OF ALLEGIANCE TO THE FLAG
- * APPROVAL OF MINUTES:
 - January 26, 2016 Regular Council Meeting Minutes
 - February 23, 2016 Regular Council Meeting Minutes
- * PRESENTATIONS BY CITIZENS AND VISITORS
- * MAYOR ANNOUNCEMENTS/FINANCIAL REPORTS

February 2016 Monthly Financials, Report on Suburban Cities Meeting

* COUNCIL/STAFF ANNOUNCEMENTS

Councilmember Nottingham - None

* SCENIC LOOP PLAYGROUND (SLP) COMMUNITY ADVISORY BOARD UPDATE

Chairperson Laurie Hawkins (or designee)

* SENATOR FRANK L. MADLA, JR. NATURAL AREA UPDATE

Councilmember Nottingham

* POLICE DEPARTMENT ACTIVITY REPORT

Chief Bejar – February 2016 Monthly Report

* PUBLIC WORKS ANNOUNCEMENTS

Chris Mikel – February 2016 Monthly Activity

* GFU UTILITY ANNOUNCEMENTS

Operations Update

* FIRE DEPARTMENT REPORT

February 2016 Department Incident Report

* DISCUSS AND TAKE ACTION (IF NECESSARY) ON THE FOLLOWING TOPICS:
(THIS NOTICE IS POSTED PURSUANT TO THE TEXAS OPEN MEETINGS ACT-TEXAS GOVERNMENT CODE 551)

WORKSHOP MEETING – 6:00 P.M.

DISCUSS CITY ENGINEER STREET SURVEY REPORT

REGULAR COUNCIL MEETING FOLLOWING WORKSHOP MEETING NEW BUSINESS:

- 1. CONSIDER AND APPROVE RESOLUTION NO. 002-16 OF THANKS AND APPRECIATION TO SCENIC LOOP PLAYGROUND CLUB FOR A DONATION TO THE CITY
- 2. CONSIDER AND APPROVE RESOLUTION NO. 003-16 OF THANKS AND APPRECIATION TO JERRY DOBBS AND BRAUNDERA YARD & HARDWARE, INC. FOR A DONATION TO THE CITY
- 3. DISCUSS AND ACT ON THE CITY OF GREY FOREST, TEXAS ANNUAL FINANCIAL REPORT WITH SUPPLEMENTARY INFORMATION FOR THE YEAR ENDED SEPTEMBER 30, 2015
- 4. DISCUSS AND ACT ON CITY OF GREY FOREST CITY COUNCIL POLICIES, PROCEDURES AND RULES OF ORDER FOR CITY COUNCIL MEETINGS
- 5. DISCUSS AND ACT ON CONTRACT FOR ELECTION SERVICES BETWEEN THE BEXAR COUNTY ELECTIONS ADMINISTRATOR ON BEHALF OF BEXAR COUNTY AND THE CITY OF GREY FOREST
- 6. DISCUSS AND ACT ON APPOINTMENT OF AGENT DURING ELECTION PERIOD IN THE CITY SECRETARY'S ABSENCE TO PERFORM THE DUTIES PROVIDED BY CHAPTER 31, SECTION 31.122 TO MAINTAIN OFFICE HOURS OF ELECTION AUTHORITY

- 7. DISCUSS AND ACT ON SETTING DATE FOR ANNUAL JUNK DAY
- 8. DISCUSS AND ACT ON EMPLOYEE HANDBOOK FOR THE CITY OF GREY FOREST
- 9. DISCUSS AND ACT ON AMENDING ORDINANCE NO. 215 TO CHANGE THE REFERENCES FOR THE "SCENIC LOOP PLAYGROUND COMMUNITY" TO THE "GREY FOREST COMMUNITY" WITH THE SUPERVISORY BOARD HENCEFORTH TO BE REFERRED TO AS THE "GREY FOREST COMMUNITY BOARD"
- 10. DISCUSS AND ACT ON BOARDMEMBER APPOINTMENTS AND REAPPOINTMENTS TO THE SENATOR FRANK L. MADLA, JR. NATURAL AREA BOARD OF DIRECTORS
- 11. DISCUSS AND ACT ON SETTING A DATE FOR A WORKSHOP TO REVIEW THE CITY OF GREY FOREST CODE OF ORDINANCES
- 12. DISCUSS A QUESTION REGARDING THE ADVISORY COMMITTEE RECOMMENDING THE SLP COMMUNITY BOARD BOARDMEMBER CANDIDATES FOR CITY COUNCIL ACTION IN RELATION TO THE TEXAS OPEN MEETINGS ACT
- 13. DISCUSS AND ACT ON PROHIBITING THE CONSUMPTION OF ALCOHOLIC BEVERAGES ON CITY PROPERTY
- 14. DISCUSS AND ACT ON SENDING LETTERS OF APPRECIATION FROM THE CITY TO GREY FOREST CITIZENS WHO HAVE RECENTLY MADE RECOMMENDATIONS FOR IMPROVEMENTS IN REGARD TO RESTRICTING THROUGH TRUCK TRAFFIC, STOP SIGNS, SCENIC LOOP ROAD CLEANUP, AND EMPLOYEE HANDBOOK
- 15. DISCUSS AND ACT ON A RESOLUTION TO MAKE CITIZENS AWARE OF AND ACT TO REMEDY ON THEIR PROPERTY OR REPORT TO THE CITY ANY SANITATION OR STANDING WATER SITUATIONS THAT MIGHT PROMOTE MOSQUITO LARVAE IN LIGHT OF THE RECENT ZIKA VIRUS THAT IS INCREASINGLY THREATENING THE TEXAS AREA

UNFINISHED BUSINESS:

- 16. UPDATE ON ENFORCEMENT OF ORDINANCE NO. 216 PROHIBITING THROUGH TRUCK TRAFFIC WITHIN THE CORPORATE LIMITS OF THE CITY OF GREY FOREST
- 17. DISCUSS AND ACT ON STOP SIGNS ON SCENIC LOOP ROAD

ADJOURNMENT